



Santa Clara Valley Darts Association

Bay Area "Top Gun" Tournament

Event Description, Format, Rules and Specifications

This document is intended to describe and identify the tournament and its format, rules and specifications so that continuity can be maintained over time and that the competition itself will be equitable and well organized. To that end, the following sections provide the details and must be followed by all participating leagues.

WHAT IS THE 'BAY AREA TOP GUN TOURNAMENT?'

This annual steel tip dart tournament is the creation of the Santa Clara Valley Darts Association ("SCVDA") with the inaugural event held in August of 2009. There is no purse, payout or entry fees, it's a matter of camaraderie, pride and bragging rights among Bay Area dart leagues. Each year's tournament champion becomes the host of the following year's tournament. Teams of eight players play a round robin format, with Men's and Women's teams invited and encouraged to participate.

TOURNAMENT DATE

The selected date is flexible and will be determined solely by the SCVDA and the defending champion league working together on a mutually acceptable date. Each year the tournament should be held in the fall, sometime from September through November if possible.

LEAGUE ELIGIBILITY & SELECTION

Leagues are selected for invitation by the SCVDA working in cooperation with the defending champion. Suggestions of leagues to invite may be submitted by other participating Leagues for consideration. The number of invited Leagues depends on the venue capacity and other logistical limitations and practicalities. There is no requirement to invite particular Leagues, however once a League participates and remains in good standing they should be invited back in subsequent years.

Eligible Leagues must be in good standing with the American Darts Organization ("ADO") or have a functioning Board of Directors, and must express a willingness to play under the traditions and rules of this Tournament.

TEAM & PLAYER ELIGIBILITY & SELECTION

Teams participating must have approval of their Board of Directors in order to be eligible as no unaffiliated teams will be eligible to participate.

Teams must consist of 8 players plus a maximum of two alternates; women's teams must consist of a minimum of 4 women players plus a maximum of two alternates. Women can play on a team with men but not both men's and women's teams.

The maximum size of the women's teams will depend on the team size of the participating leagues. If a participating league can only field 4 women players, then the other participating leagues must also field teams of 4 women players.

Leagues may select their players for the Top Gun Team any way they see fit. Invitation, qualifying tournament, and seasonal rankings are all possible methods.

Eligible players must be associated with their sponsoring league by either playing in a current season, listed on the sponsoring league's stats and/or roster documentation, or listed on the ADO website as being affiliated with the sponsoring league. The general rule is that a participating league should not attempt to bring in a 'ringer' not associated with their league. The SCVDA will be responsible for confirming eligibility of players.

Players who play in more than one invited League must choose which league they will represent at the Top Gun Tournament.

Alternates are allowed to play only if a team is missing players on the day of the Tournament. Should a team still not be able to field 8 players, they will forfeit that game.

Doubles teams must consist of two players so if only one player is available, that game will be forfeited.

Each team must designate a Team Captain who can be a player or non-player. Captain responsibilities include but are not limited to: managing the team, ranking their players, acting as communication liaison with the SCVDA, rule clarifications, player issues, venue issues, ensuring sportsmanship, and other organizational duties as they apply.

Rosters of selected players must be submitted to the SCVDA at least five (5) days prior to the Tournament date. The SCVDA will forward a list of all participating leagues and Rosters to each participating league at least two (2) days prior to the Tournament date.

MARKETING

The SCVDA will be responsible for all marketing tasks such as invitation content and format, flyers, and other participant communications. All Top Gun Tournament marketing materials must contain the SCVDA name and logo.

Invitations to other leagues will have the following Title format:

“The Santa Clara Valley Darts Association Presents the 20xx Bay Area Top Gun Tournament hosted by the 20xx Tournament Champions, the _____”

Logos for the SCVDA and the defending champion will be used on the current year’s tournament marketing communications headers and the logo’s for all participating Leagues will be requested and used upon approval for the Tournament marketing materials.

VENUE

Venue’s hosting this event must meet ADO guidelines for lighting, boards, playing area and conditions. The venue must provide at least one board for each two teams invited plus 2 practice boards. For example, if 6 leagues are invited, the venue must have a minimum of 5 boards.

The venue must also serve beer and soft drinks. It ideally should have a full bar and serve food although these are not requirements.

It is the responsibility of the host team (defending champion) to book the venue and ensure that it is prepared for the tournament date.

The venue should provide a free beer for any ‘180’ thrown in a match by a participating player.

MATCH FORMAT & PROCEDURES

Teams of eight players play a round robin format according to the attached Score sheet. The order of play is 501 Singles (8 games, best of 3 legs), 501 Doubles (4 games, best of 3 legs), and Team 1001 (1 game, 1 leg) for a total of 13 games per match.

Prior to the tournament start time, players must be ranked from 1 (highest rank) to 8 and listed in that order at the bottom of the Score sheet and on the 501 Singles match list. This way, the number one players play each other, as do the number two players, and so on down to the number eight players. Once set, a team’s player ranking order may not be changed. Rankings are at the discretion of each Team Captain but should be done in good faith and reflect fair and reasonable accuracy.

501 Doubles and the Team 1001 games can be mixed in any order, but players may only play on a doubles team once, and all eight players must play 501 Doubles and the Team 1001 game.

For the purposes of beginning the Tournament, the Defending Champion is Team #1. All other teams participating will draw for team number designation. The first round will have Team 1 vs. Team 2, Team 3 vs. Team 4, etc. If an odd number of teams participate, then the last team will wait to play the winner of Team 1 vs. Team 2.

Each participating team will play each other team once. Winner of each match will be the team with the most game wins. Winner of the Tournament will have the most cumulative game wins.

Should a tie exist for the most cumulative game wins, the tie-breaker sequence will be the number of match wins, then head-to-head results vs. the other teams locked in the tie. If a tie still exists, a playoff consisting of one leg of 1001 will be played.

Games begin using the “flip & go” starting method. Winner of the coin flip shoots first in the first leg, the loser of the coin flip shoots first in the second leg, and should a third leg be required, the loser of the second leg chooses who diddles first with winner of the diddle shooting first in the third and final leg.

Idle players shall chalk matches, alternating among teams wherever possible. Volunteers may chalk as well. If no chalkers are available, players will ‘walk and chalk’ their own match.

MISCELLANEOUS

Changes to these rules and formats may be suggested for consideration by any participating league. The SVCDA will be solely responsible for accepting change suggestions. Minor changes may be implemented immediately as appropriate, but significant changes will not take effect until the following years Tournament.

The Santa Clara Valley Darts Association is responsible for all details of this document and for the tournament structure, rules, logistics, and format.

TOP GUN SCORE SHEET:

Bay Area Top Gun Tournament

Hosted by the  Santa Clara Valley Darts Association

Date: _____

League: _____

League: _____

501 Singles (best of 3)	
501 Doubles (best of 3)	
Team 1001	

1 point for each win

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501 Singles (best of 3)	
501 Doubles (best of 3)	
Team 1001	

PLAYER RANKINGS:

Total Wins: _____

Total Wins: _____

PLAYER RANKINGS:

1.
2.
3.
4.
5.
6.
7.
8.
A1.
A2.

1.
2.
3.
4.
5.
6.
7.
8.
A1.
A2.